AGB-AFSE-USA INSTRUCTION BOOKLET CONSPICACION

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE





THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

LICENSED BY

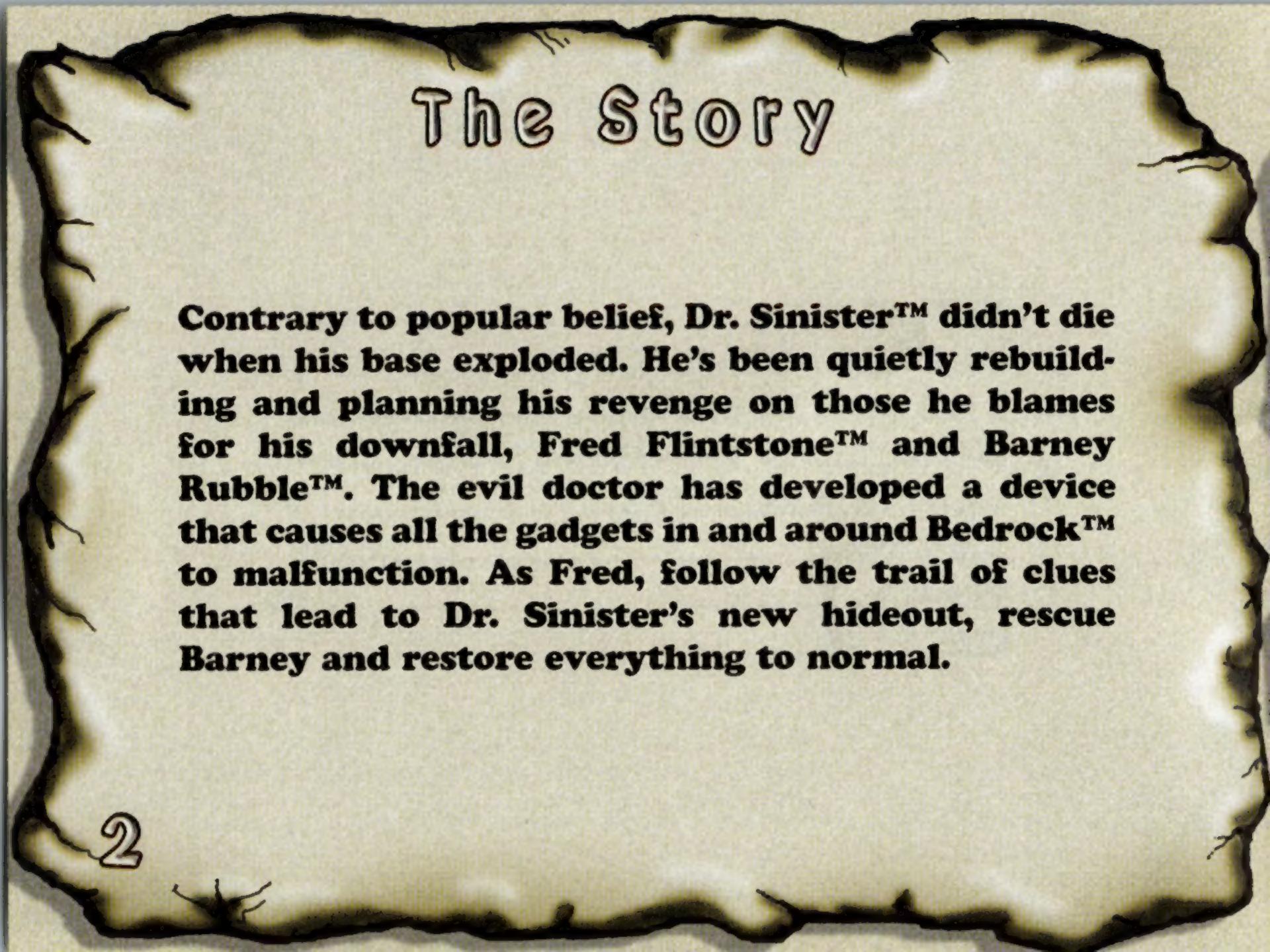


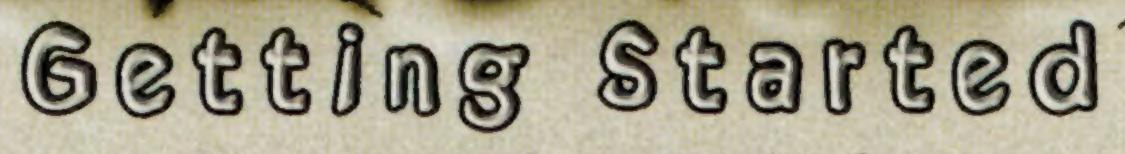
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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

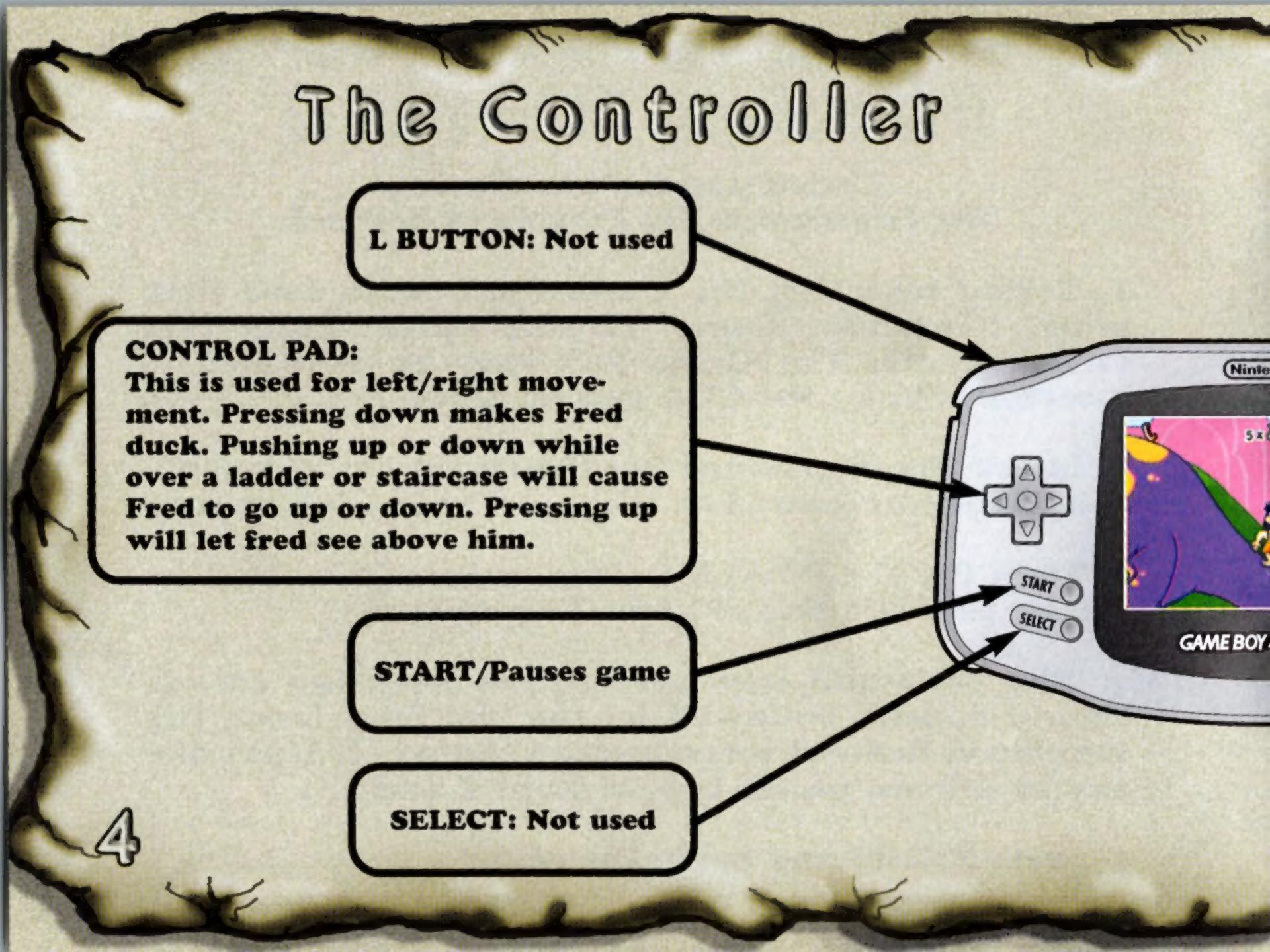
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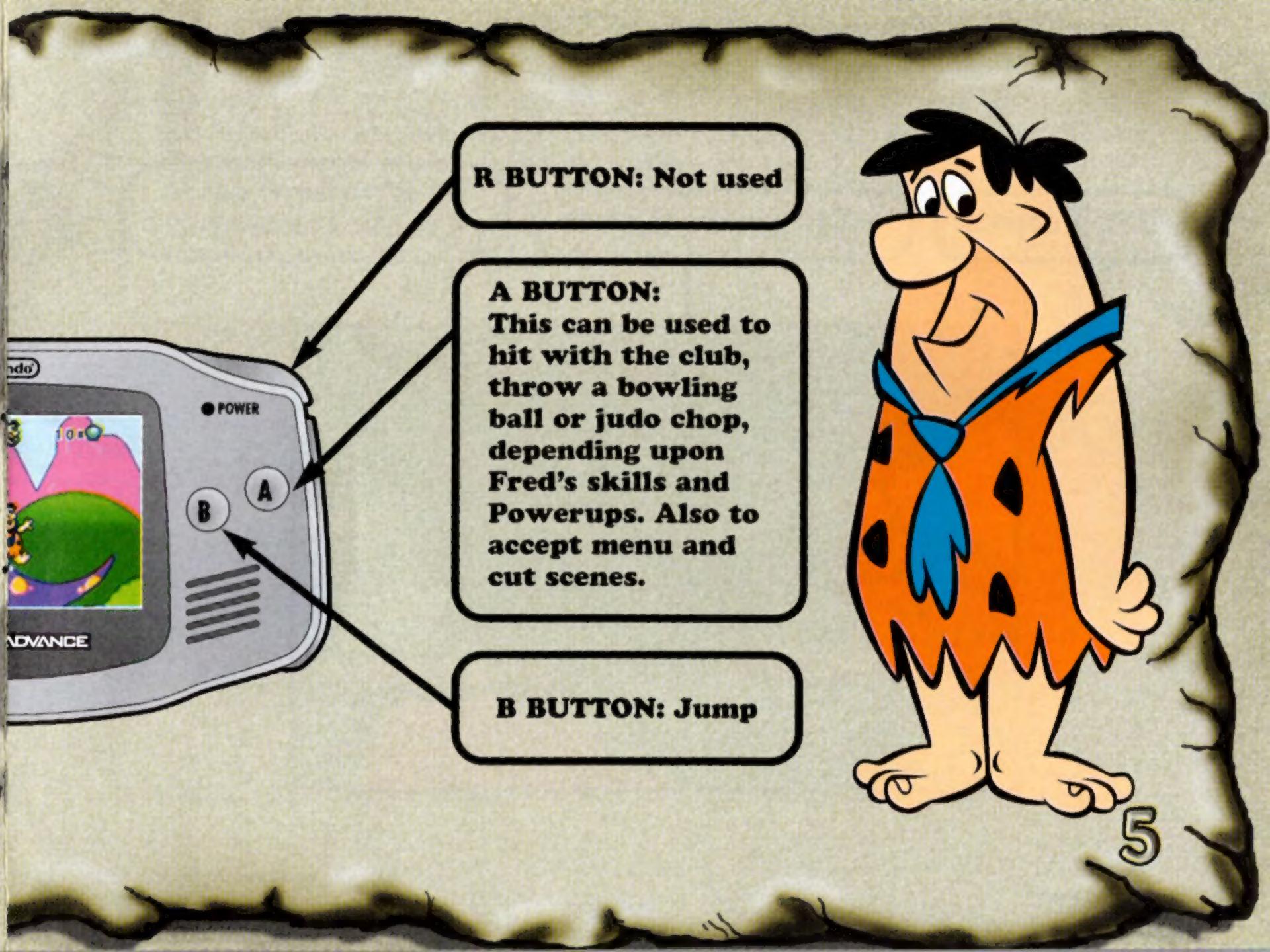


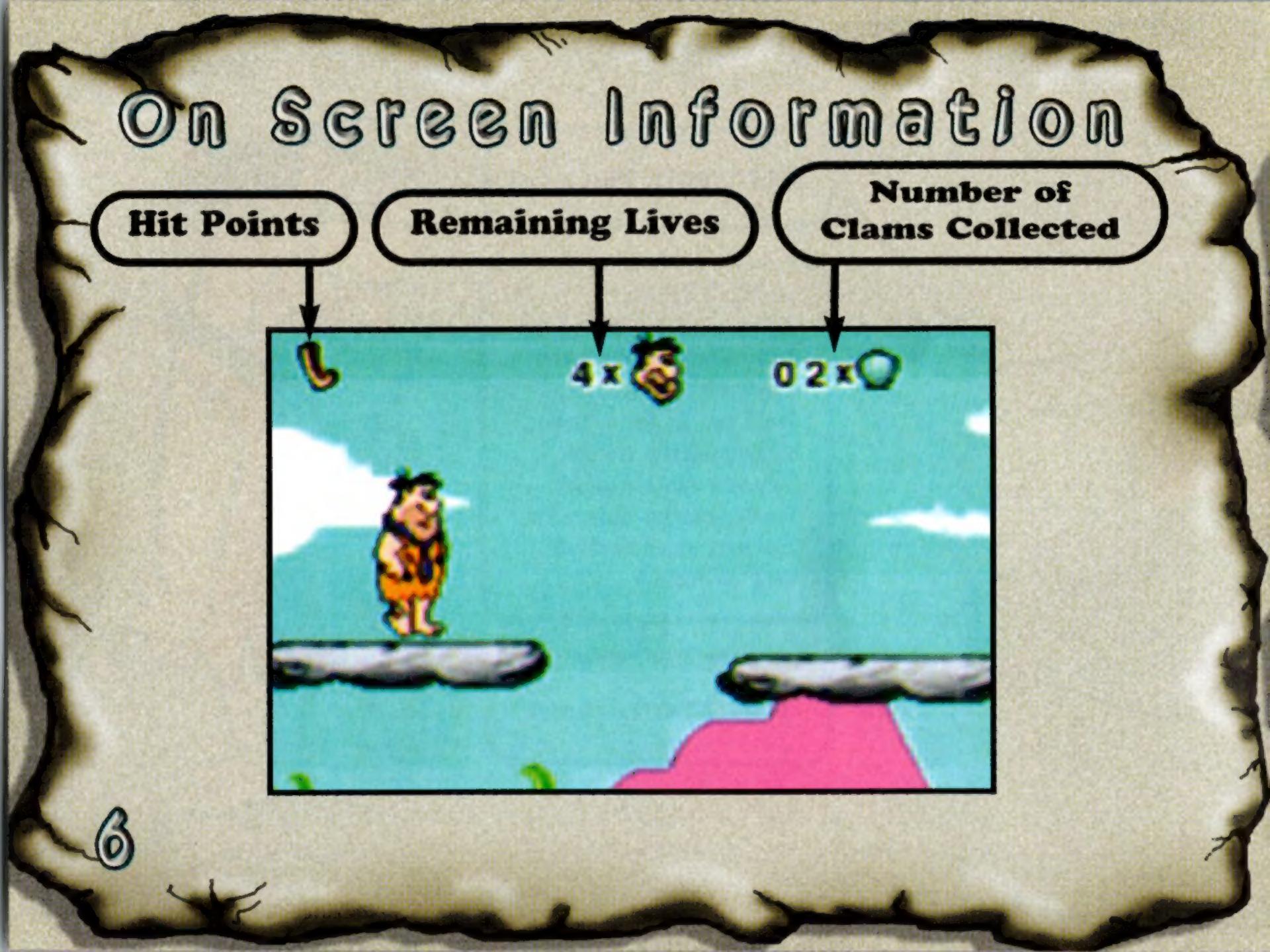


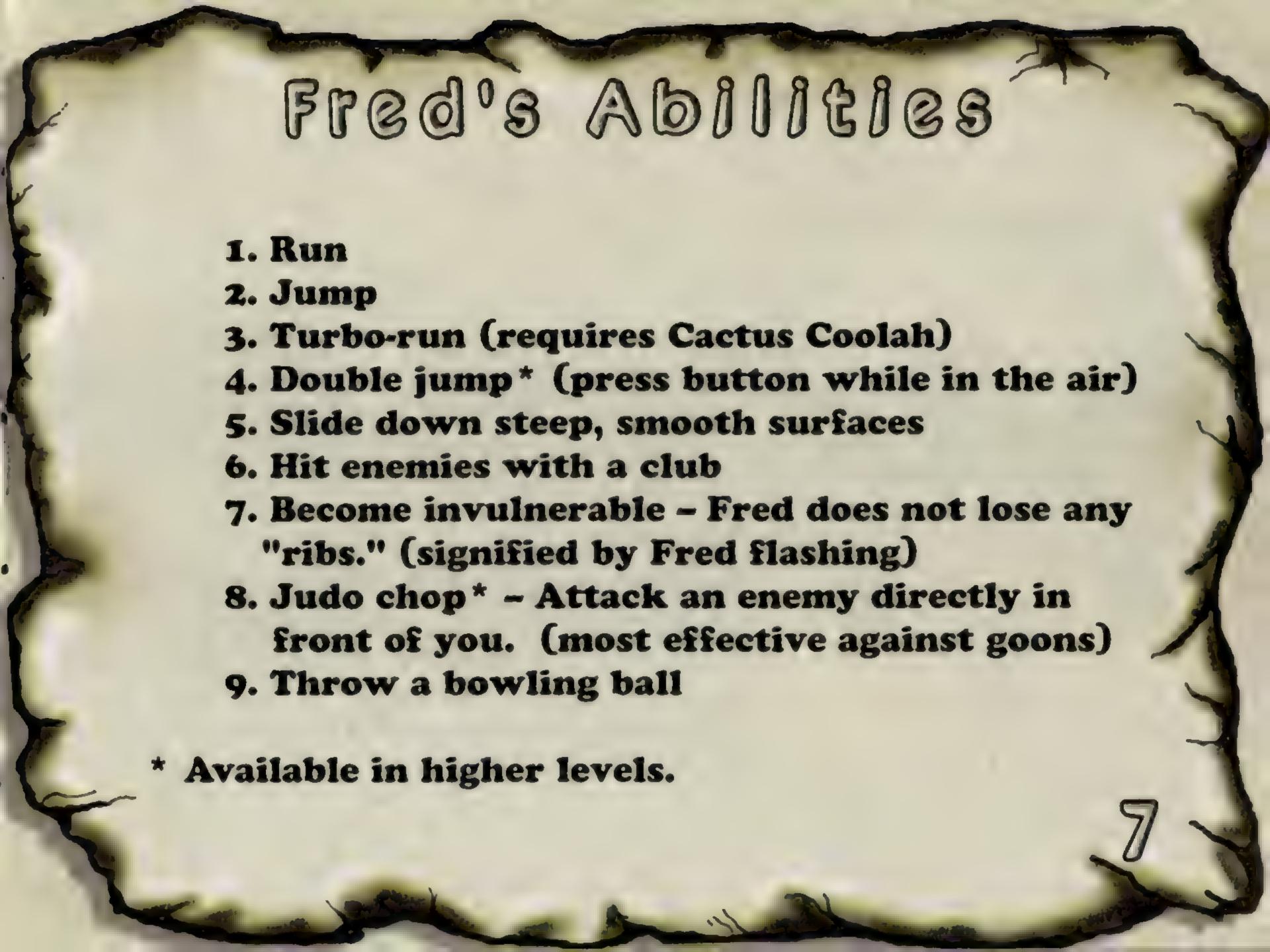
Thank you for purchasing The Flintstones: Big Trouble in Bedrock.

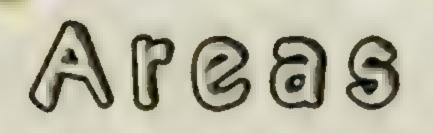
- 1. Before inserting the Game Pak, make sure that your Nintendo Game Boy®Advance (GBA) is switched off. The Game Pak may be damaged if inserted while your GBA system is on.
- 2. Insert The Flintstones: Big Trouble in Bedrock game pak in the slot located on the top of your GBA system.
- 3. Turn ON the POWER switch, which is located on the bottom left side of your GBA system.
- 4. The Nintendo logo screen and licensing screen should appear, followed by the The Flintstones: Big Trouble in Bedrock introduction screen. If there are any problems, please repeat steps 1 and 2.
- 5. Press START and begin the game!











Each area has 3 sub levels



Bedrock

Use the rock platforms and dino slides to help you move quickly through town. Don't stand too long on the barbeque grill and watch out for runaway lawn mowers, pterodactyls, and Arnold, the pesky paperboy who is taking aim at Fred.

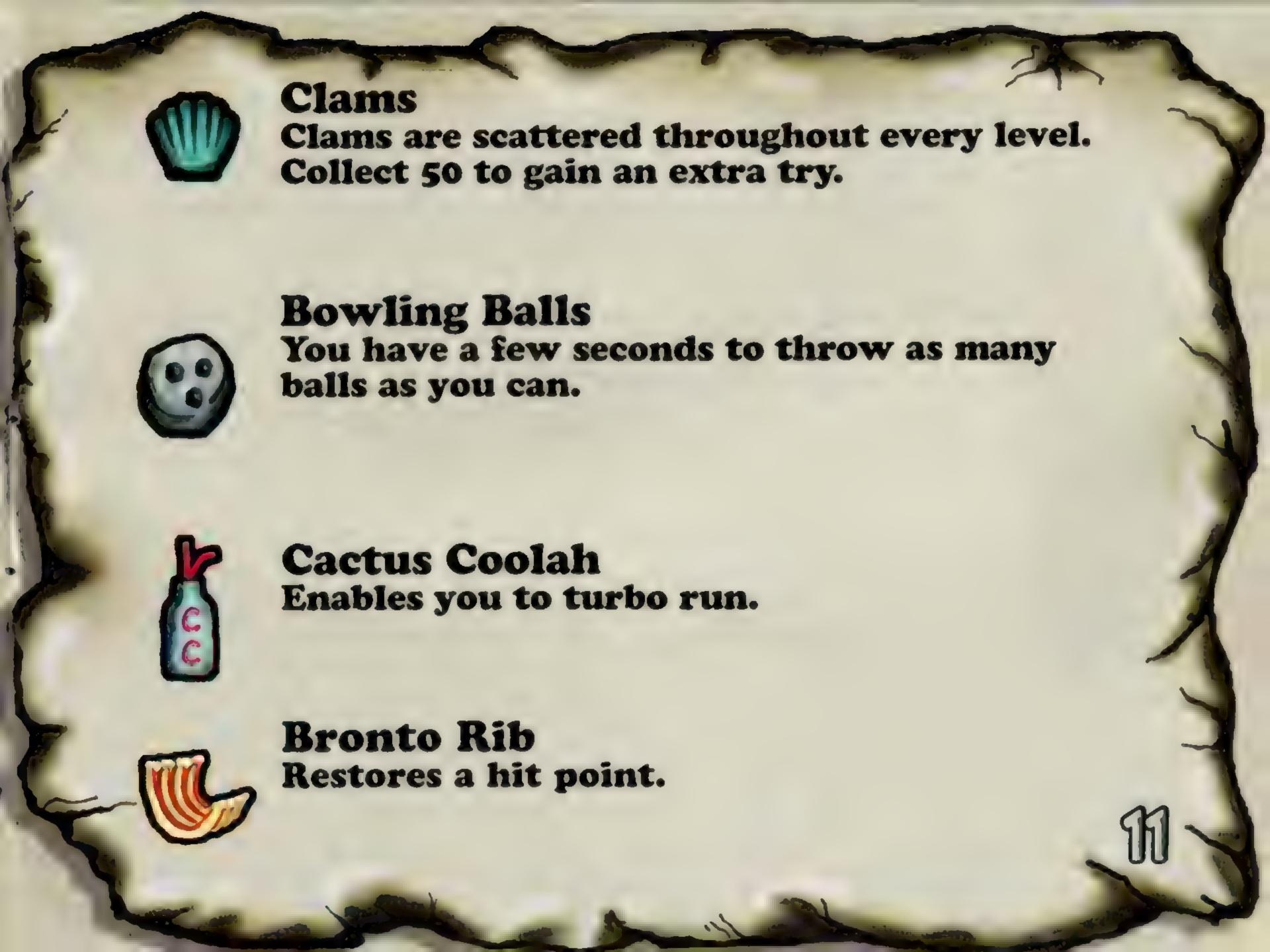


Wild West

Tumbleweeds, rattlesnakes, crazy cows, and crazier cowboys are out to get you. Jump on the cowboys more than once to be sure they're defeated. There are other hidden surprises to help you along, so take chances and explore.











Credits

Conspiracy Entertainment Corporation

Executive Producer for The Flintstones: Big Trouble in Bedrock David Hoffman

President

Sirus Ahmadi

Vice President of Publishing

Peter Bergstrom

Director Marketing/PR

Vince Matthews

Director/Creative Services

Richard Germinaro

Assistant Art Director

Henry Pan

Assistant Producer

Christian Campo

Special Thanks to

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Programming

Michael Anderson

Additional Programming

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Christopher Bailey

Lead Designer

David Dubord

Design

Andrew Laing

Concept Design

Iain Brown

Rayna Van Balkom

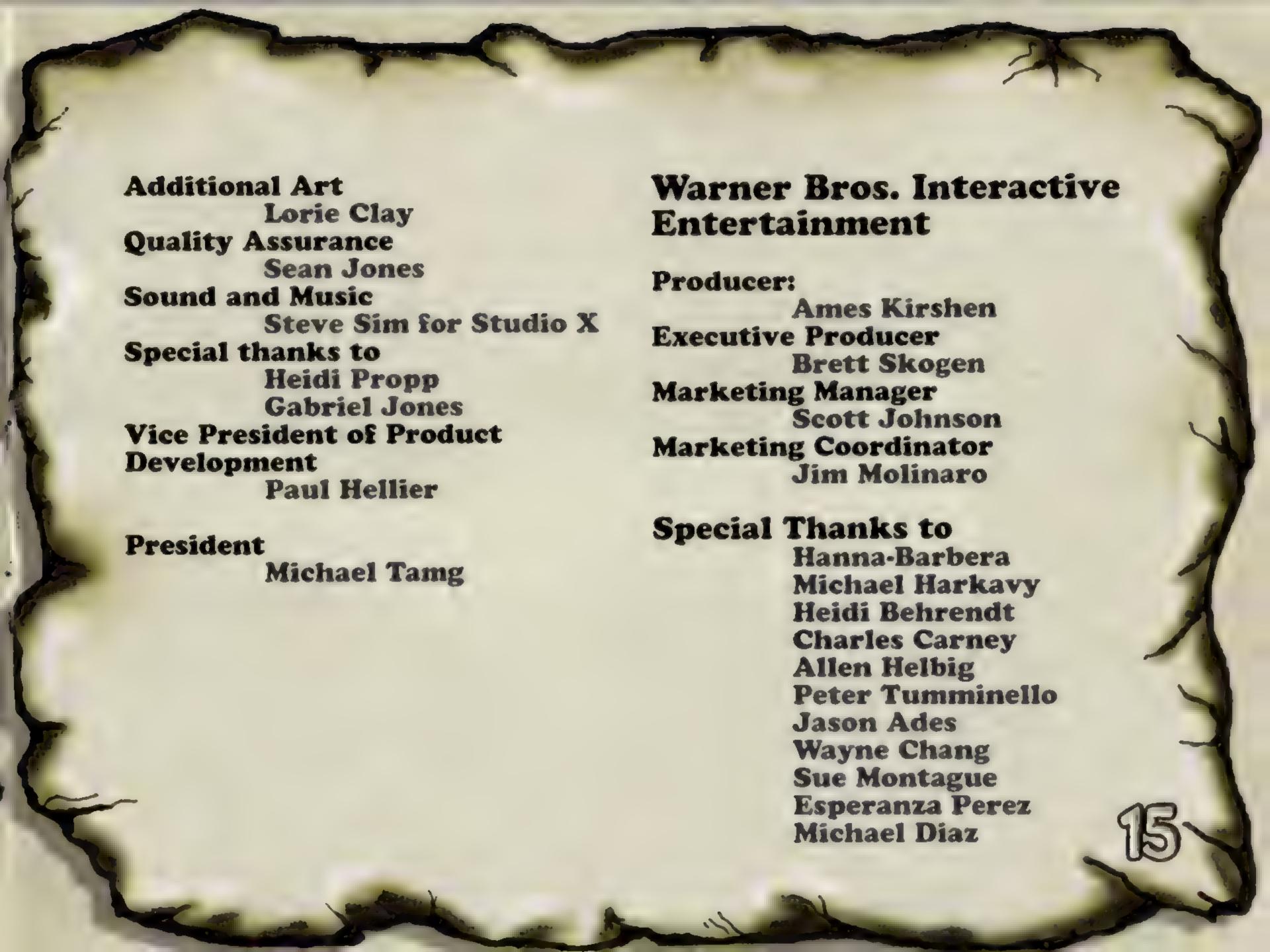
Lorie Clay

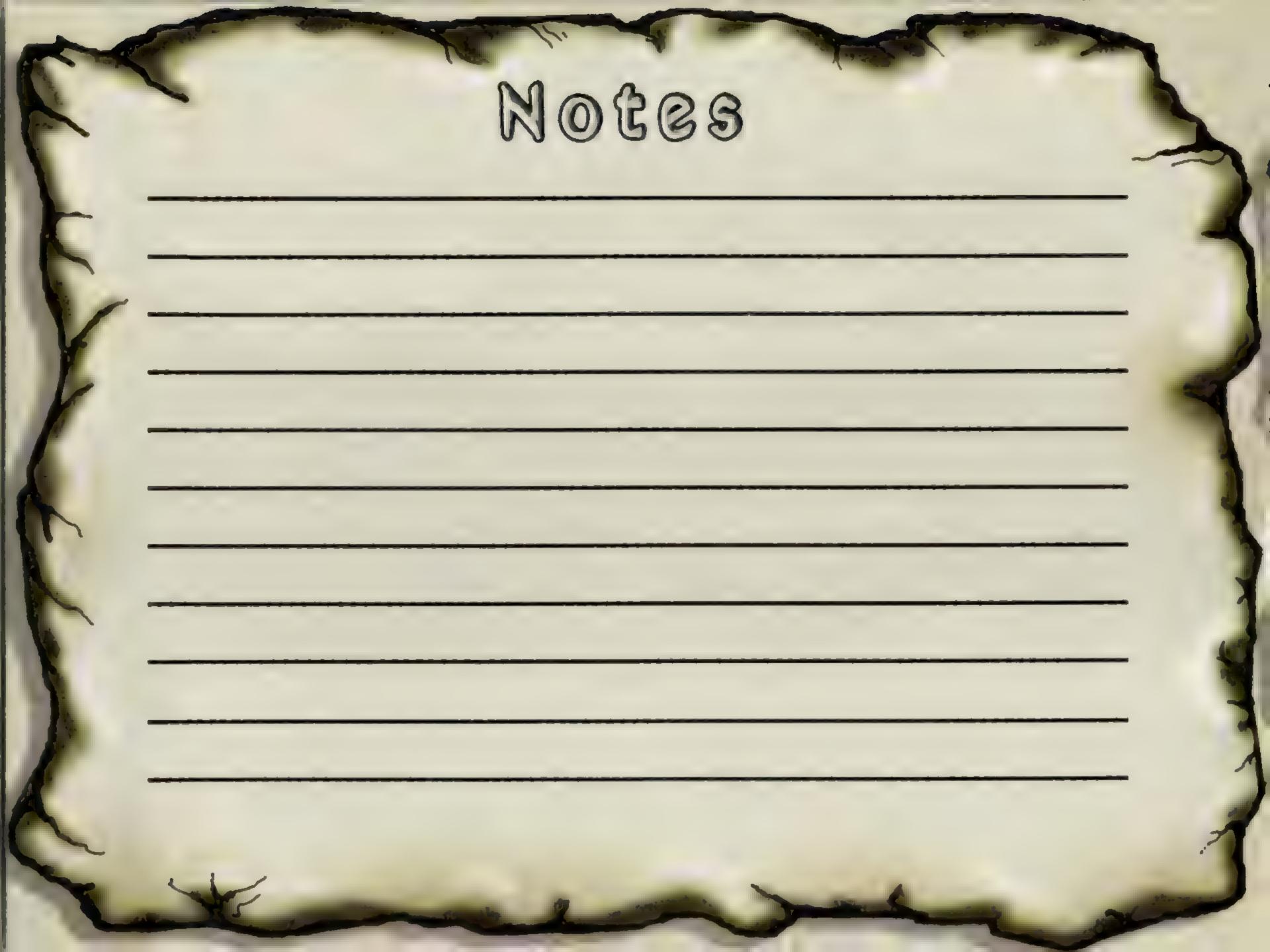
Lead Artist

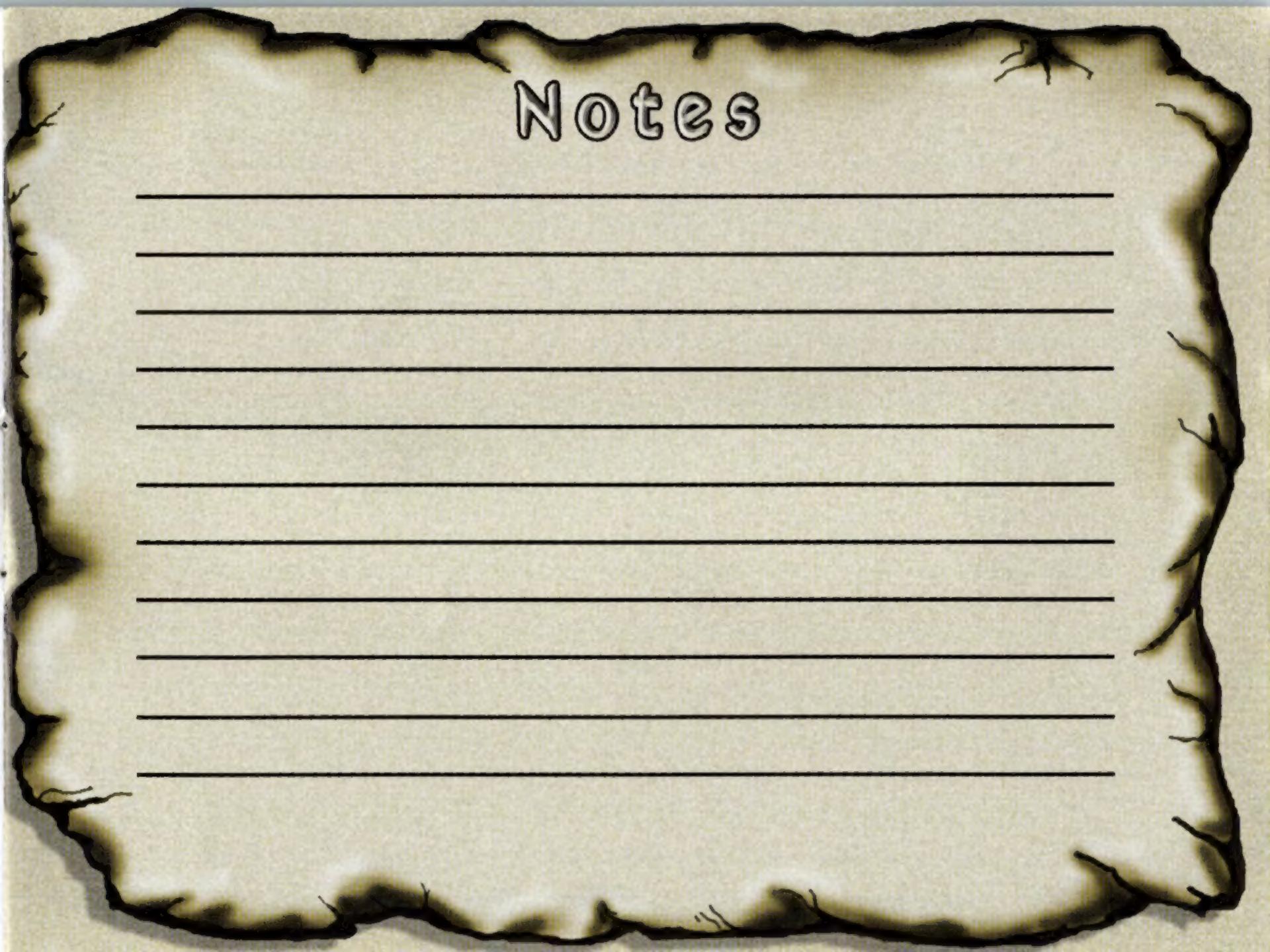
Sarah Meagher

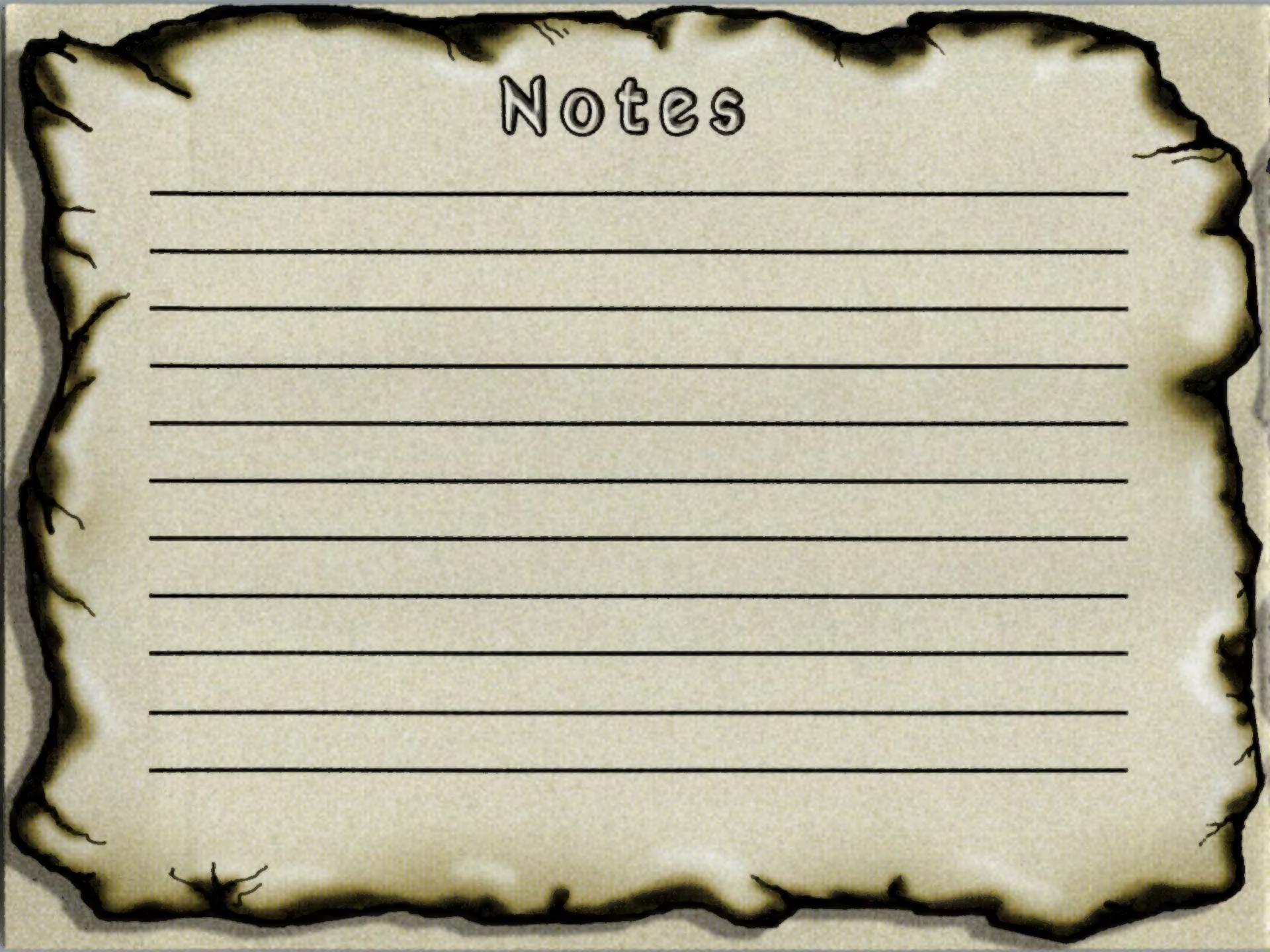
Art

Rayna Van Balkom Jon Scott McBain Rod Lum Tony Rodriguez









CONSPIRACY ENTERTAINMENT 90-day Warranty

WARRANTY

CONSPIRACY ENTERTAINMENT warrants to the original purchaser only that the Game Pak provided with this manual and the software program coded on it will perform in accordance with the descriptions in this manual when used with the specific equipment, for a period of 90 days from the date of purchase. If the program is found defective within 90 days of purchase, it will be replaced. Simply return the Game Pak to CONSPIRACY ENTERTAINMENT or its authorized dealer along with the dated proof of purchase. Replacement of the Game Pak, free of charge to the original purchaser (except for the cost of returning the Game Pak) is the full extent of our liability.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESS OR IMPLIED. ALL IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANT ABILITY AND FITNESS FOR A PARTICULAR PURPOSE, IF APPLICABLE, ARE LIMITED IN DURATION TO 90 DAYS FROM THE DATE OF PURCHASE OF THIS PRODUCT.

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